

Bhoomi Patel

Motion Designer | Video-Editor | Illustrator

+1(267) 323-6923

waslart1103@gmail.com

www.waslartstudio.com

Dynamic and detail-focused Motion Designer with more than 5 years of expertise in video editing, with specialized skills in compositing, 2D tracking, and 2.5D videos, alongside proficiency in visual development and 2D character animation. Committed to expanding creative horizons and visual narratives using industry-standard software tools.

Education

Masters of Fine Arts , Pennsylvania Academy of the Fine Arts, PA	2020
Second Bachelors of Art in Computer Animation , Columbia College Chicago, IL	2022
Bachelors of Visual Arts majoring in Painting , Maharaja Sayyajirao University, India	2017

Technical Skills

- Autodesk Maya, Substance Painter, Adobe Photoshop, Adobe Illustrator, Adobe Premiere-Pro, Adobe After-Effects, Slack, Trello, Google Suites, Microsoft Powerpoint, Microsoft Excel, Word
- 3D Modeling, UV Unwrapping, Texture Tiling, Normal Baking, Arnold Render, Image Editing, Digital Painting, Traditional Painting, Vector Illustration, Animation, Video Editing, Time-Management, Asset Management

Experience

3D Environment Artist in the 3D animated short film “ Bird Mafia”, Remote (Freelance) August, 2023- Present
Columbia College Chicago Alumni

- Columbia College Chicago alumni are creating an independent 3D animated short film, in which I am working as an Environment Artist alongside a team of 20-25 artists.
- Created one 3D scene for the film using Autodesk Maya and textured the models in Substance 3D Painter. I contributed to the design and models, supporting the 1950s aesthetic described in the script. Collaborated with a team of 5 Environment Artists and worked under an art director.

Junior Concept Artist & 3D Modeler, Independent Contractor June, 2022- Dec 2022
Arcade Distillery, Remote

- Collaborated closely with the art director to produce several 3D props daily using Autodesk Maya for games. Proficiently executed UV-unwrapping and meticulously painted textures onto the UV maps utilizing Adobe Photoshop.

2D Animator, Independent Contractor May- June, 2022
Tarleton-Dawn Productions, IL

- Collaborated with directors to produce ten interstitials for the “Emmy-nominated” short film ‘Identity.’ Utilized Adobe Illustrator to craft vector illustrations, subsequently animating them into motion graphics using Adobe After Effects and Adobe Premiere Pro.
- Demonstrated strong time-management skills to consistently meet project deadlines.

Illustrator and 2D Animator, Internship Sept, 2021- May 2023
NeuroLeap Corp, CA, Remote

- Worked under a supervisor, produced 2-3 vector and raster illustrations weekly using Adobe Photoshop and Adobe Illustrator. Actively participated in feedback sessions, offered constructive critiques to enhance team artworks. Animated a 2D educational short story for children using Adobe Illustrator and Adobe After Effects.

Concept Artist, 3D Modeler & 3D Animator in the short film “Who Done It” Sept, 2021- May, 2022
Columbia College Chicago, IL

- Offered diverse sketches and illustrations depicting various characters and environments in accordance with the provided scripts. Designed 2D sketches for 3D models. Created five 3D models using Autodesk Maya, Arnold Renderer, and Substance Painter. 3D-animated four shots of characters using Autodesk Maya. Collaborated within a 20-person team, ensuring timely project delivery.

Character and Concept Artist, Part-Time Sept, 2015- May, 2016
Freebird Animation studio, Vadodara, India

- Collaborated with the art director, producing 3-4 hand-drawn 2D character sketches daily. Generated rapid sketches based on project specifications, ensuring alignment with desired art style. Demonstrated strong time-management and drawing abilities to consistently meet project deadlines.